

Written Exam

10:00 – 12:30, February 4, 2014

Entrance Examination (AY 2014)

Department of Computer Science
Graduate School of Information Science and Technology
The University of Tokyo

Notice:

- (1) Do not open this problem booklet until the start of the examination is announced.
- (2) Answer the following 4 problems. Use the designated answer sheet for each problem.
- (3) Do not take the problem booklet or any answer sheet out of the examination room.

Write your examinee's number in the box below.

Examinee's number	No.
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Problem 1

Consider feeding behavior of a fish. Let θ ($0 < \theta < 1$) be the success probability of capturing a prey by a single trial, and assume that each trial is independent of the other trials. We consider an integer $x \geq 1$ such that the fish captures a prey for the first time at the x -th trial.

Let us first assume that θ is given as a constant number. Answer the following question.

- (1) Find the probability mass function $P(x)$ of x . Calculate the expected value and the variance of x .

Let us now assume that θ has the probability density function given by

$$f(\theta) = \frac{\theta^{\alpha-1}(1-\theta)^{\beta-1}}{B(\alpha, \beta)},$$

where the beta function B is defined by

$$B(\alpha, \beta) = \int_0^1 t^{\alpha-1}(1-t)^{\beta-1} dt = \frac{\Gamma(\alpha)\Gamma(\beta)}{\Gamma(\alpha+\beta)}.$$

Here $\alpha, \beta > 1$ are integers and the function Γ satisfies $\Gamma(\alpha+1) = \alpha\Gamma(\alpha)$ and $\Gamma(1) = 1$.

Answer the following questions under this setting.

- (2) Express the joint probability density function $P(x, \theta)$ using the beta function B .
- (3) Express the probability mass function $P(x)$ of x , using the beta function B .
- (4) Calculate the expected value, the variance, and the mode of θ . Here the mode of θ is the value of θ that maximizes $f(\theta)$.

Problem 2

Let $\Sigma = \{a, b, c\}$ be an alphabet; we shall consider nondeterministic finite automata (NFA) and deterministic finite automata (DFA) on Σ . The set of words on Σ is denoted by Σ^* .

Answer the following questions.

- (1) Present an NFA, with four states, that recognizes the language $L_1 = \{waba \mid w \in \Sigma^*\} \cup \{wabb \mid w \in \Sigma^*\}$.
- (2) Present a DFA that recognizes L_1 in Question (1).

Let M and M' be NFA on Σ , given concretely as below.

$$M = (Q, \Sigma, \delta, q_0, F)$$

$$M' = (Q', \Sigma, \delta', q'_0, F')$$

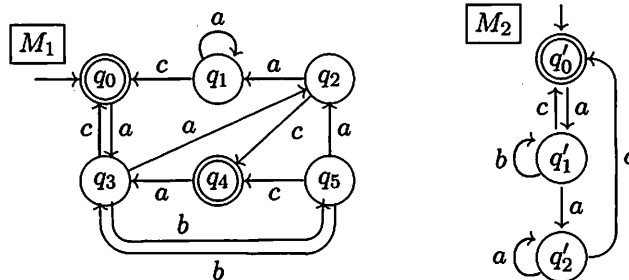
Here $\delta \subseteq Q \times \Sigma \times Q$ and $\delta' \subseteq Q' \times \Sigma \times Q'$ are transition relations; $q_0 \in Q$ and $q'_0 \in Q'$ are initial states; and $F \subseteq Q$ and $F' \subseteq Q'$ are the sets of accepting states, respectively.

A binary relation $R \subseteq Q \times Q'$ is called a *bisimulation* between M and M' if all the following conditions hold.

- $(q_0, q'_0) \in R$.
- For any states $q \in Q$ and $q' \in Q'$ such that $(q, q') \in R$,
 - $q \in F$ if and only if $q' \in F'$;
 - for any $l \in \Sigma$ and $s \in Q$, $(q, l, s) \in \delta$ implies that there exists $s' \in Q'$ such that $(q', l, s') \in \delta'$ and $(s, s') \in R$;
 - and conversely, for any $l \in \Sigma$ and $s' \in Q'$, $(q', l, s') \in \delta'$ implies that there exists $s \in Q$ such that $(q, l, s) \in \delta$ and $(s, s') \in R$.

Answer the following questions.

- (3) Find a bisimulation R between the NFA M_1 and M_2 shown below. Here a double circle indicates that the state is accepting.



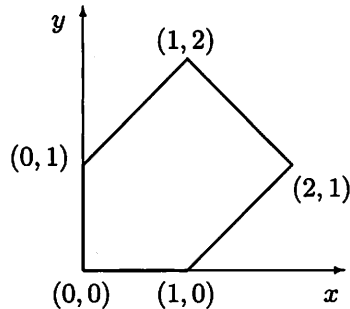
- (4) Let $L(M)$ and $L(M')$ denote the languages recognized by NFA M and M' , respectively. Show that, if there exists a bisimulation between M and M' , then $L(M) = L(M')$.

Problem 3

Let us consider triangulation of an n -sided convex polygon $\{v_0, \dots, v_{n-1}\}$. Here triangulation of a polygon means adding $n - 3$ edges—each from one vertex of the polygon to another—to divide the polygon into $n - 2$ disjoint triangles. The vertices of the resulting triangles must be those of the original polygon.

Answer the following questions.

- (1) Show all the possible triangulations of the polygon shown below.



- (2) Let $c[n]$ be the number of possible triangulations of an n -sided convex polygon. Show an equation that computes $c[n]$ when $c[i]$ are given for each $i < n$.

We now define the cost of a triangle as the sum of its edge lengths, and the cost of a triangulation as the sum of these costs. The distance between two vertices v_i, v_j shall be denoted by $|v_i v_j|$.

Answer the following questions.

- (3) Show a triangulation of the polygon shown in Question (1) that minimizes the cost. Show also one that maximizes the cost.
- (4) For $0 \leq i < j \leq n - 1$, define $t[i, j]$ to be the minimal triangulation cost for the polygon $\{v_i, v_{i+1}, \dots, v_j\}$. Show an equation that computes $t[i, j]$ for i, j such that $j - i = \ell$, when $t[i, j]$ for all i, j such that $j - i < \ell$ are already computed. Here assume that $t[i, j] = 0$ if $j - i < 2$.
- (5) Show a pseudo-code that computes $t[0, n - 1]$ by using the equation you have shown in Question (4). Draw a diagram that illustrates how the computation of the matrix $(t[i, j])_{i, j}$ proceeds.
- (6) Answer the computational time and space complexity of the algorithm you have shown in Question (5).

Problem 4

The `dwrite` function shown below is a system call which directly writes the data in the user memory area specified by `data`, whose size is `size` bytes, to the disk.

```
void dwrite(void *data, int size);
```

The `dwrite` system call takes 100 μ sec in addition to the disk write time. The speed of the disk write is 100 MB/sec that does not depend on the write area nor size. For example, the `dwrite` takes 1.1 msec for writing 100 KB data.

In this problem, 1 KB and 1 MB are defined to be 10^3 and 10^6 bytes, respectively.

Answer the following questions.

- (1) Show a formula calculating the effective write performance (in MB/sec), given the write size ds bytes. Calculate the effective write performance (MB/sec) in case of writing 10 KB data to the disk by `dwrite`.
- (2) Write a code of the following `bwrite` library. The `bwrite` library writes the write data to the buffer kept in the library. The buffer size is 100 KB. In the `bwrite` library, the content of the buffer is written to the disk if the data size in the buffer reaches 100KB. You must use `dwrite` and the following memory copy function.

```
void memcpy(void *dst, void *src, int byte_size);
```

- (3) Calculate the effective write performance (MB/sec) when `bwrite` is called 100,000 times, each with 1-byte data. Here suppose that the `memcpy` function has 500 MB/sec copy performance, and that the execution time of the `bwrite` library solely consists of that of `memcpy` and the `dwrite` system call.
- (4) Describe a method to further improve the write performance of `bwrite` using threads.

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